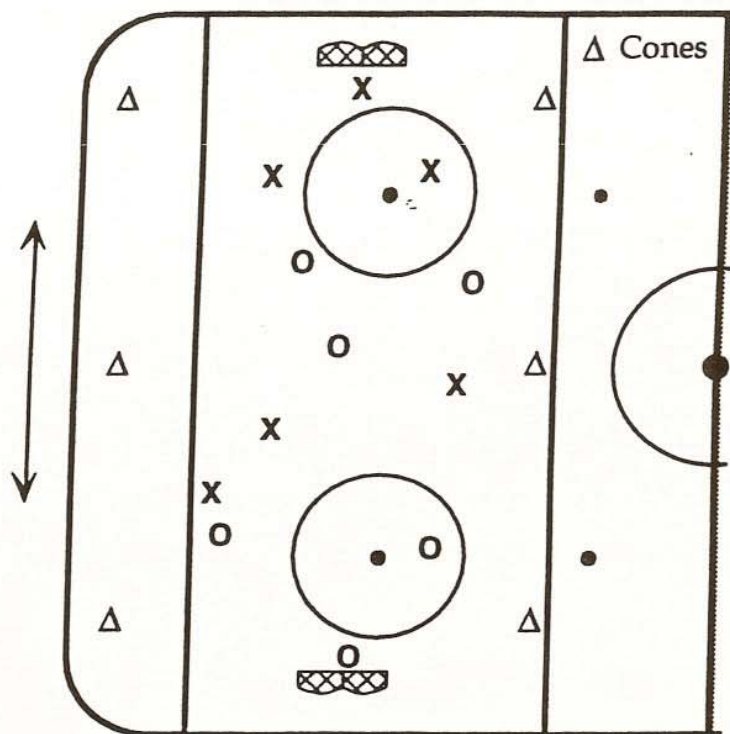


Touch the Cones



Organization: Small sided game to alleviate the bunching of players. Half ice, 6v6 regular game except after a player makes a pass, he must go and touch a cone that you put all around the perimeter of the area.

Purpose: Game situation skills and forcing players to spread out. Good youth hockey game.

Notes: *add conditions (360 around cone; forward to backward)*